**Assignment - 1**

**CS 744 - Spark**

**Course: Big Data Systems**

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# Group 10: Team Members

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# Contributions

Divy:

1. Setting up CloudLab and experiments
2. Pagerank core logic and implementation

Smit:

1. Optimisation for code flow path with less storage
2. Debugging Spark flow in workers

Sujay:

1. Spark skeleton code for small dataset
2. Experimenting with various combinations of iterations and persistence

Abhijeeth:

1. Execution path for Spark flow on a big dataset
2. Experimenting with various combinations of the partitions, and iterations

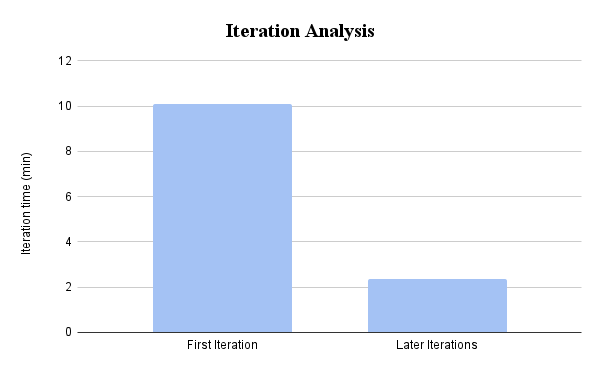
Common work done by all the members:

1. Brainstorming on the problem
2. Setting up Hadoop, Spark, and parallel-ssh on VMs

# Experiment Results, Observations, and Reasoning

## Task 1: Normal Execution

| Iteration Number | Iteration Time (min) |
| --- | --- |
| First Iteration | 10.1 |
| Later Iterations | 2.35 |



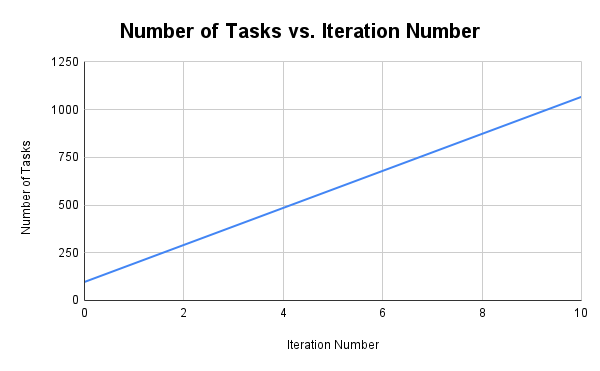
Total Shuffle Read: 115 GB

Total Shuffle Write: 82.6 GB

Total Duration: 33 min

Total Number of Tasks: 13774

| Iteration Number | Number of Tasks |
| --- | --- |
| 0 | 97 |
| 1 | 194 |
| 2 | 291 |
| 3 | 388 |
| 4 | 485 |
| 5 | 582 |
| 6 | 679 |
| 7 | 776 |
| 8 | 873 |
| 9 | 970 |
| 10 | 1067 |



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#### Observations

* The first iteration takes a significantly long time when compared to subsequent iterations.
* Also, we observed that the number of tasks is increasing linearly with iterations.

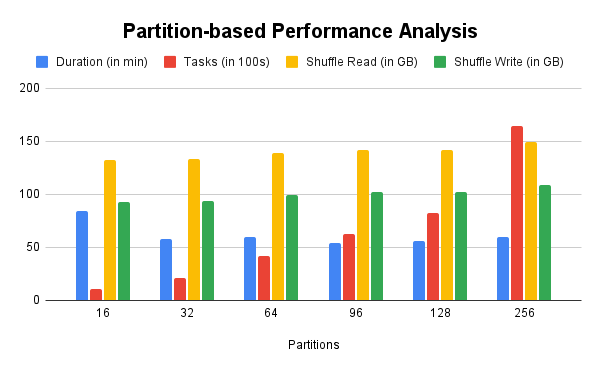
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#### Reasons

* The first iteration takes longer than the rest because the data is loaded into Spark as an RDD from HDFS. Subsequent iterations just utilize the RDDs.
* Based on debugging the number of partitions after each transformation, we found that after the join operation in each iteration, the number of partitions increased.

## Task 2: Impact of Number of Partitions on Execution

| Partitions | Duration (in min) | Tasks (in 100s) | Shuffle Read (in GB) | Shuffle Write (in GB) |
| --- | --- | --- | --- | --- |
| 16 | 84 | 11.21 | 132.7 | 92.7 |
| 32 | 58 | 21.45 | 133.7 | 93.7 |
| 64 | 60 | 41.93 | 139 | 99.1 |
| 96 | 54 | 62.41 | 141.6 | 101.8 |
| 128 | 56 | 82.89 | 142.2 | 102.3 |
| 256 | 60 | 164.81 | 149.2 | 109.1 |



#### Observations

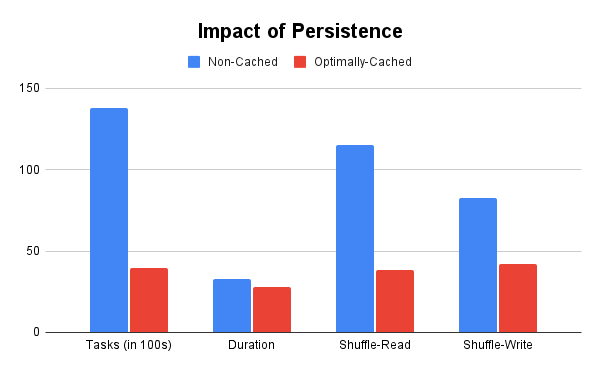
* As part of this task, we tried to examine the impact of partitioning the RDDs across the executors on the execution of Spark jobs.
* The Spark jobs were submitted for the varying number of partitions and were measured against the completion time, the number of tasks, and shuffle read/write.
* We saw a linear increase in the number of tasks as we increased the number of partitions for the Spark job.
* When a Spark job was configured for 16 partitions, the Spark job took ~84 minutes to complete.
* From our data points, we observed an initial decrease in completion time when we increased the number of partitions from 16 to 32.
* Shuffle read/write slowly increased with the increasing number of partitions.

#### Reasons

* We saw a decrease in completion time on increasing the number of partitions from 16, as this leads to smaller individual partitions of datasets being scheduled on executors and hence, now RDDs involved with the tasks can fit in memory without having to make any disk spills.
* Also increasing the number of partitions increases the magnitude of parallelism among the executors, and increases the effective utilization of the cluster.
* We also observed that increasing the number of partitions beyond a certain point did not benefit much as it increased the amount of compute needed to synchronize tasks and hence, added overhead.
* We were able to confirm the above threshold by following calculations, by considering the size of the enwiki-articles dataset being ~4 GB and default partition size being 128 MB:  
   *4 GB(Dataset size) / 128 MB(Default partition size) => ~32*
* Intuitively, the number of tasks increased as we increased the number of partitions due to smaller datasets being scheduled on the executors.

## Task 3: Impact of Persisting on Execution

|  | Nothing  Cached | Optimally Cached |
| --- | --- | --- |
| Tasks (in 100s) | 137.74 | 39.77 |
| Duration | 33 | 28 |
| Shuffle-Read | 115 | 38.6 |
| Shuffle-Write | 82.6 | 42.2 |



#### Observations

* As part of this task, we tried to examine the impact of persisting RDDs on the execution of the Spark PageRank jobs.
* When a Spark application was configured to cache only those RDDs that did not change across the execution of the iterations, we saw a significant decrease in the number of shuffle operations.
* In the case of read shuffle, we saw a ~66% decrease, and for write shuffle, a ~49% decrease.
* Subsequently, this optimal caching of such static RDDs across the iterations reduced the number of tasks being spawned by the driver by ~71%.
* Apart from that we also saw that the PageRank Spark job was completed sooner than when the job was run with nothing cached.
* In contrast, when every intermediate RDD was blindly being persisted, we saw a lot of disk spills and these delayed the completion of the Spark application by more than 1 hour.

#### Reasons

* We believe the reason behind the significant decrease in the number of shuffle operations and faster completions is due to avoiding recomputing an RDD during each iteration, which is not expected to be modified across the iterations.
* Spark being Cache-Aware and Partition-Aware spawns tasks on favorable workers to preserve data locality.
* Observations also infer that persisting heavily irrationally can cause the cluster to under-perform, as there will be frequent disk spills and memory swapping due to underlying page-replacement algorithms.

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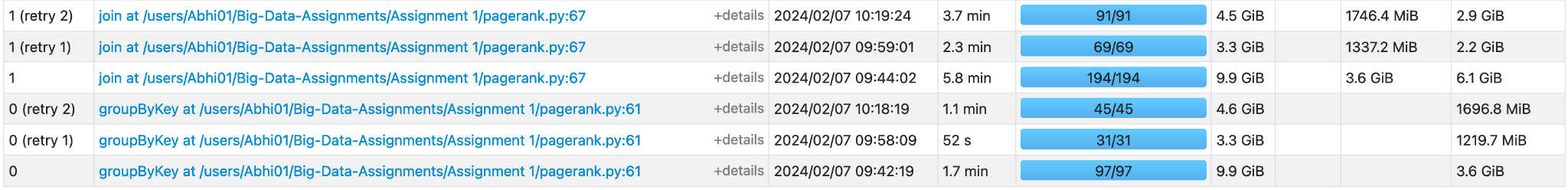
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## Task 4: Impact of Failures on Execution

Overview stages screenshot:



Detailed Screenshot on Failure Recovery:



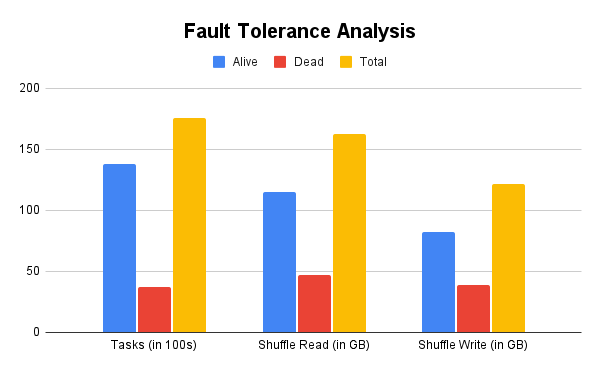
Duration: 70 min

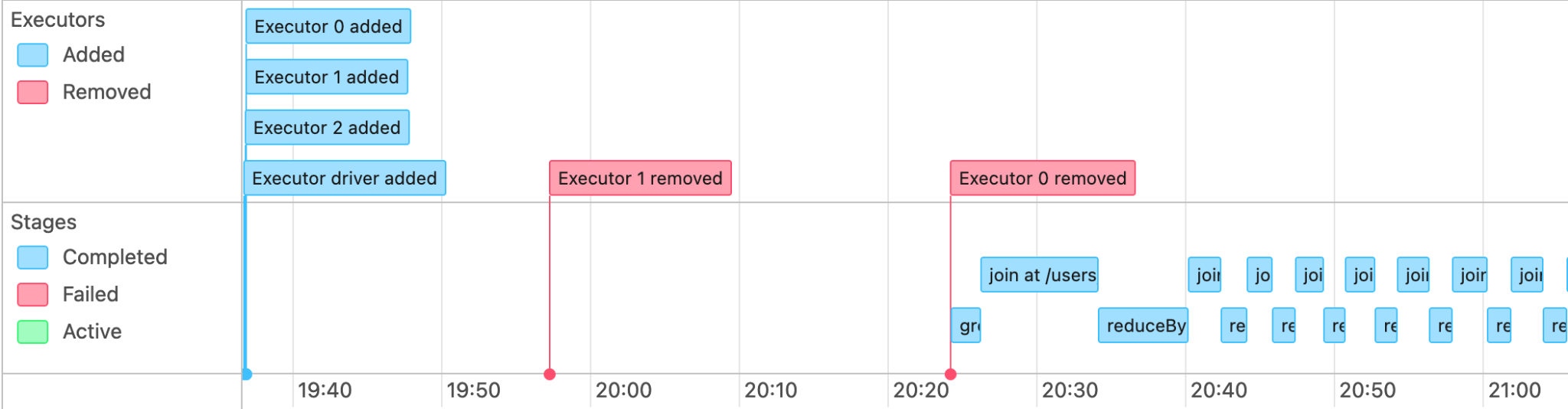
Total # of Tasks: 17537

Shuffle Read: 162.2 GB

Shuffle Write 121.2 GB

|  | Alive | Dead | Total |
| --- | --- | --- | --- |
| Tasks (in 100s) | 137.74 | 37.63 | 175.37 |
| Shuffle Read (in GB) | 115 | 47.2 | 162.2 |
| Shuffle Write (in GB) | 82.6 | 38.6 | 121.2 |





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#### Observations

* On killing a worker during the 25% and 75% completion of a Spark job, we saw that executor 1 and executor 0 were removed respectively.
* The total number of tasks executed to complete the job was more than in the case of normal execution (17537 vs 13774).
* The driver rescheduled the failed tasks on the available executors at that point in time.

#### Reasons

* Spark enables fault-tolerance by rescheduling the failed tasks on the available executors.
* Some of the tasks had to be redone again due to the workers being terminated which is the reason for the total number of tasks being higher.
* The RDDs are being recomputed by leveraging the stored Lineage in the form of DAGs(Directed Acyclic Graphs).